



The 2008 Calc Bowl is being hosted by Gateway High School, 1300 S Sable Blvd, Aurora 80017

Auditorium,  
6-9 P.M.  
Thursday,  
April 3,  
2008

We gratefully acknowledge the additional sponsorship of Northrop Grumman Inc.

**NORTHROP GRUMMAN**

and Aurora Public Schools.

For more information see

<http://coyec.org/calcbowl>

## 2008 Calc Bowl Rules

### I. Teams and Equipment

- a. Teams must consist of at least three, but no more than five, players.
- b. One player from each team must be designated as the Team Captain, and will be responsible for representing her/his team in random drawings.
- c. Calculators of any type may be used. No assistance outside of the team is permitted.

### II. Structure of the Tournament

- a. There will be one or more preliminary rounds.
- b. The teams to compete in each prelim will be determined by random draw. Each team is guaranteed to play in at least two rounds, either in two prelims or in one prelim and in the final round – see below.
- c. The first-place team from each prelim will advance to the final round. Teams winning first-place in a prelim are not allowed to play in further prelims.
- d. Two “wildcard” teams, selected at random from the second place teams who are not also first-place teams in some prelim, will also advance to the finals. (If a team places second in one prelim and then places first in another, the team is counted as a first-place team.)
- e. For each prelim, the assignment of teams to the seating positions will be determined by random draw at the time of registration. For the final round, a separate random draw for seating positions will be held.
- f. Each prelim will consist of 30 multiple-choice questions. The final round will consist of 50 questions.

### III. Rules for Answering Questions

- a. Responses to questions may be made only via pressing the clicker buttons and being acknowledged. Voice responses from teams who have not been acknowledged will result in disqualification.
- b. Each team is allowed only one response per question. Thus, once a response is made, it cannot be changed.
- c. After a question is presented, each team has 60 seconds to respond. Responses made after 60 seconds will not be recorded.
- d. If the first responding team’s answer is incorrect, an additional 60 seconds will be allowed for the remaining teams to attempt to answer the question. The original team is not permitted to answer the question a second time. A second incorrect response will result in the question being skipped.